

Machine Learning for Modelling Physical Systems

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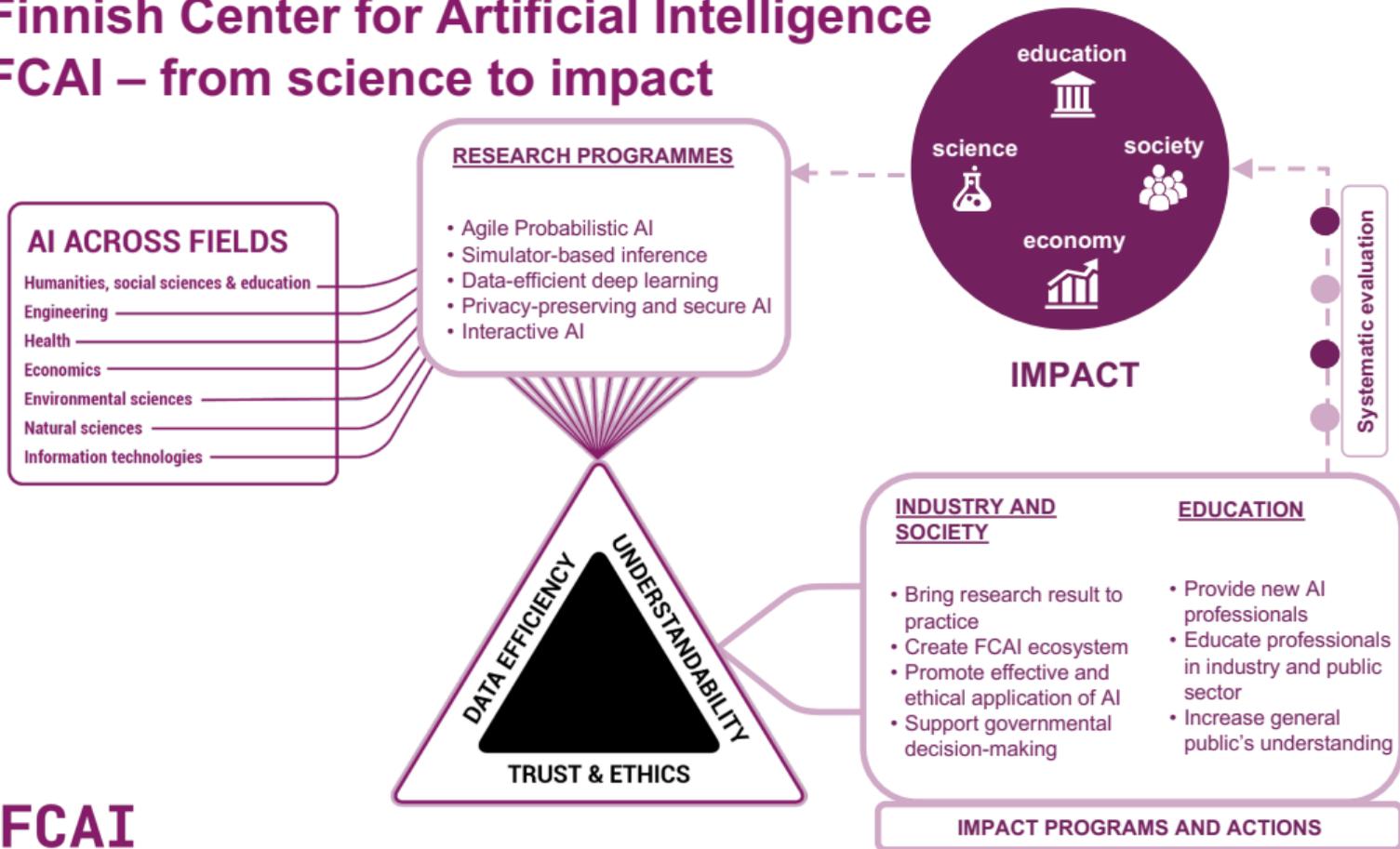
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4TU.AMI Models and Data in Digital Twins
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Outline

Machine learning and AI overview

Learning for differential equations with probabilistic models

Other interesting probabilistic models

Probabilistic programming

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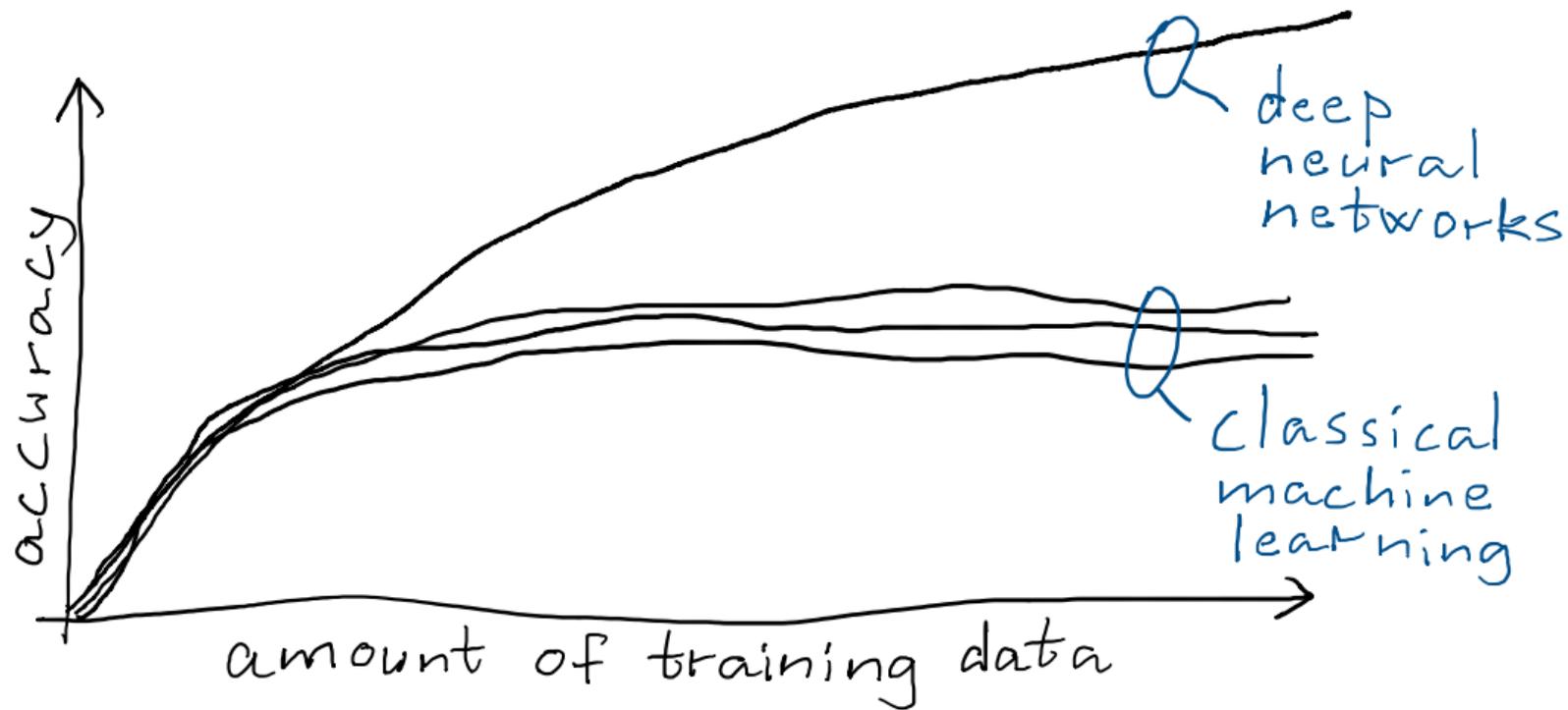
What is AI?

- ▶ Two types of AI
 - ▶ Symbolic/logical
 - ▶ Machine learning (ML): imitation-based AI
- ▶ Current revolution in machine-learning-based AI
 - ▶ Combination of big data, models that benefit from big data, more computing power (GPUs) and accessible programming environments
- ▶ We are nowhere close to human-level intelligence
 - ▶ Imitation of examples in the data, not thinking

Flavours of ML

- ▶ Supervised learning
 - ▶ E.g. classification, regression, time series prediction, emulators for expensive simulators
 - ▶ Outcome: map: $x \mapsto y$
- ▶ Reinforcement learning
 - ▶ Planning
 - ▶ Outcome: policy: $(\text{state}, \text{observations}) \mapsto \text{actions}$
- ▶ Unsupervised learning
 - ▶ E.g. dimensionality reduction, generative modelling

Big data revolution in ML



Deep neural networks and data

- ▶ Most typical applications in *supervised learning*
 - ▶ Require annotated (input, target output) pairs
- ▶ Current methods need a lot of data
- ▶ 100000 cases is a good start, the more the better!
 - ▶ Upper limit still has not been found!
- ▶ Research viewpoint: less data may be OK, but more work and expertise needed for good results

Limitations of deep neural networks (DNNs)

- ▶ DNNs are susceptible to *adversarial examples*
 - ▶ In classification: selected examples with imperceptible differences are seriously misclassified

Limitations of deep neural networks (DNNs)

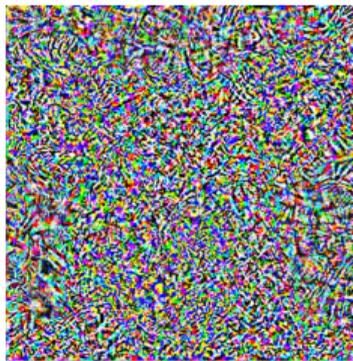
- ▶ DNNs are susceptible to *adversarial examples*
 - ▶ In classification: selected examples with imperceptible differences are seriously misclassified

“pig” (91%)



+ 0.005 x

noise (NOT random)



=

“airliner” (99%)



Szegedy et al. (arXiv:1312.6199) via <https://adversarial-ml-tutorial.org/>

Limitations of deep neural networks (DNNs)

- ▶ DNNs are susceptible to *adversarial examples*
 - ▶ In classification: selected examples with imperceptible differences are seriously misclassified
- ▶ This is a feature, not a bug
 - ▶ Robustness–accuracy trade-off
 - ▶ More prior knowledge (e.g. structured models) can help
- ▶ Major challenge for reinforcement learning and optimisation
 - ▶ Algorithms will learn to exploit any weaknesses of the model

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Probabilistic modelling and differential equations

- ▶ Inference of unknown parameters θ and initial conditions x_0 in an ODE from noisy observations $Y = [y(t_1), \dots, y(t_n)]$, where

$$x'(t) = g(x(t), \theta), \quad x(0) = x_0$$

$$y(t_i) = x(t_i) + \eta_i$$

- ▶ Inference of latent driving functions $f(t)$ (latent force models)

$$x'(t) = g(x(t), f(t), \theta), \quad x(0) = x_0$$

$$y(t_i) = x(t_i) + \eta_i$$

Modelling latent driving functions: Gaussian processes

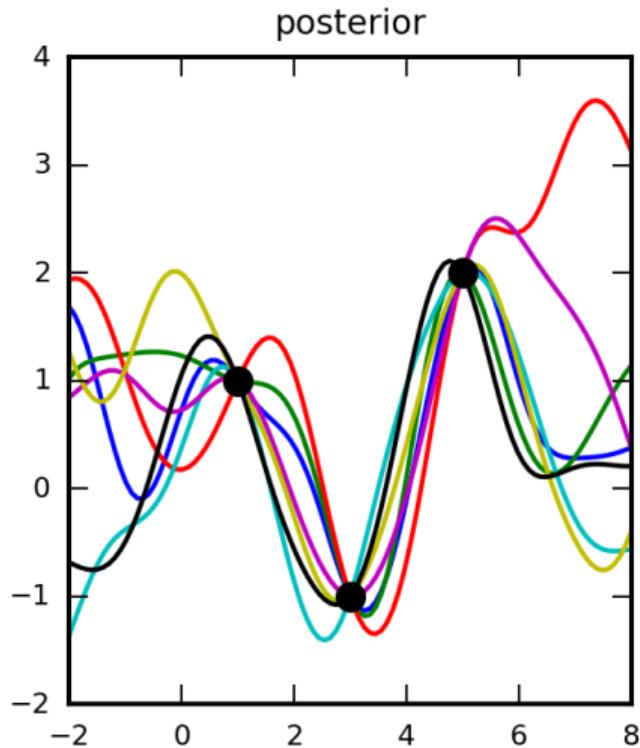
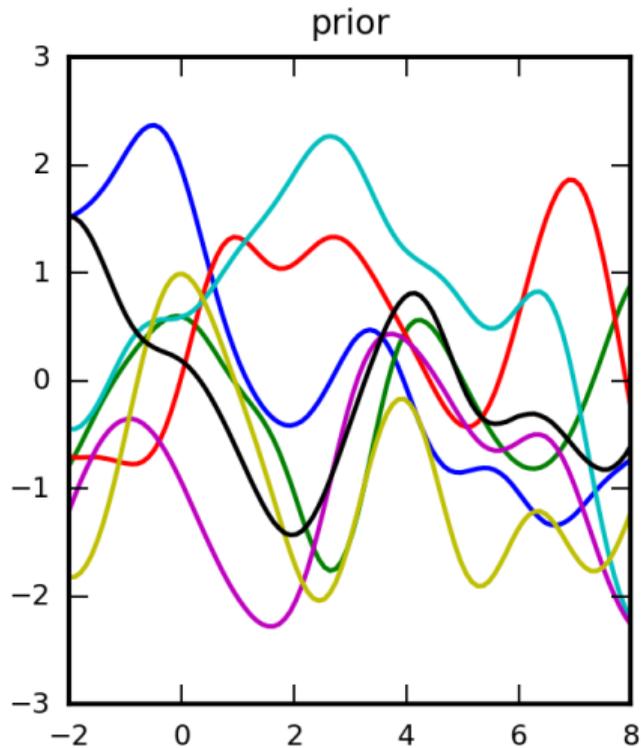
- ▶ Gaussian process priors on driving functions $f(t)$
 - ▶ Functional prior, specified by mean and covariance functions
 - ▶ No need for time discretisation
 - ▶ Can capture diverse activation profiles

$$f(t) \sim \mathcal{GP}(\mu(t), k(t, t'))$$

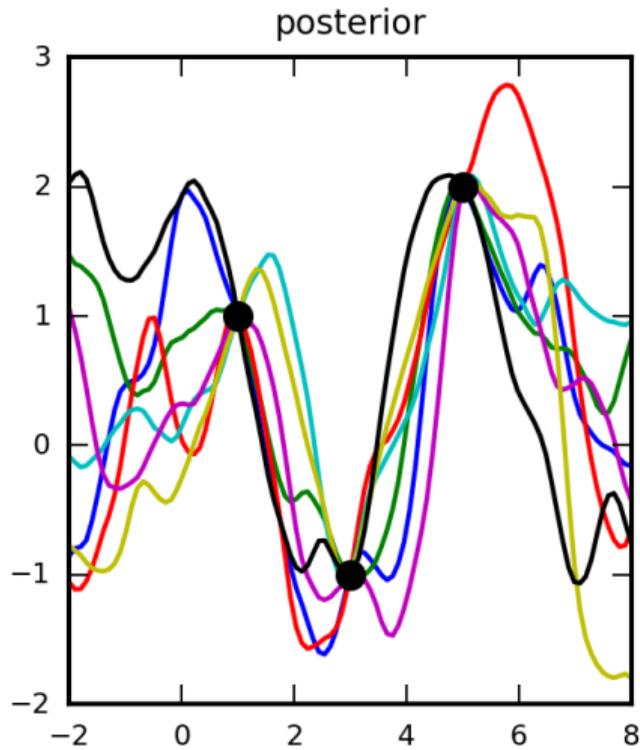
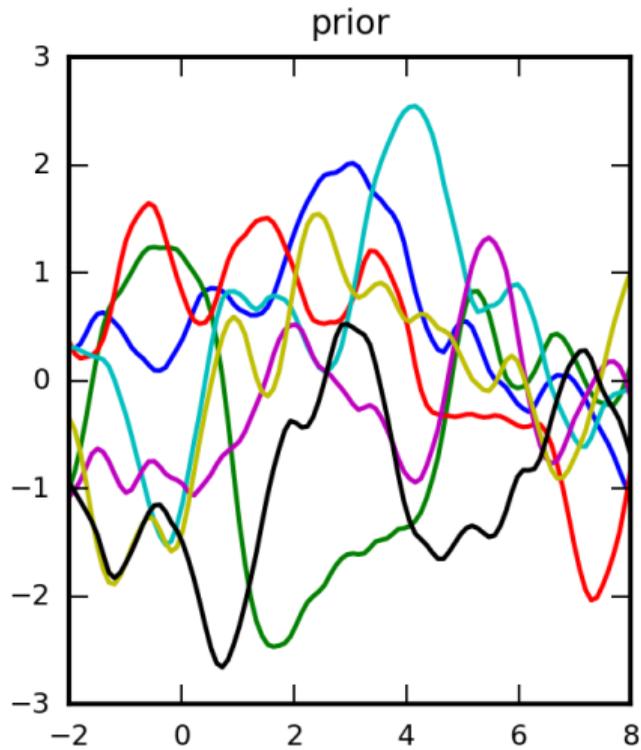
where

$$\begin{aligned}\mu(t) &= \mathbb{E}[f(t)] = \langle f(t) \rangle \\ k(t, t') &= \mathbb{E}[(f(t) - \mu(t))(f(t') - \mu(t'))]\end{aligned}$$

Gaussian process examples: squared exponential covariance



Gaussian process examples: Matern covariance



Gaussian processes and ODEs (Lawrence et al., NIPS 2006)

- ▶ Assume $x \sim \mathcal{N}(\mu, \Sigma)$
- ▶ Affine transformation $Ax + b$ follows

$$(Ax + b) \sim \mathcal{N}(A\mu + b, A\Sigma A^T)$$

Gaussian processes and ODEs (Lawrence et al., NIPS 2006)

- ▶ Assume $x \sim \mathcal{N}(\mu, \Sigma)$
- ▶ Affine transformation $Ax + b$ follows

$$(Ax + b) \sim \mathcal{N}(A\mu + b, A\Sigma A^T)$$

- ▶ Insight: an analogous property applies to Gaussian processes:
For suitable $g()$, the solution for $x(t)$ in

$$\frac{dx(t)}{dt} = g(x(t), f(t), \theta)$$

is an affine operator $x(t) = \mathcal{L}_g(f(t))$ of $f(t)$
 \Rightarrow Joint Gaussian process over $f(t), x(t)$

ODE Gaussian process

- ▶ Assuming $x(t) \sim \mathcal{GP}(\mu_x(t), k_{xx}(t, t'))$, how to evaluate the mean function $\mu_x(t)$ and covariance $k_{xx}(t, t')$?

$$\mu_x(t) = \mathbb{E}_{p(f(t))}[\mathcal{L}_g(f(t))]$$

$$k_{xx}(t, t') = \mathbb{E}_{p(f(t), f(t'))}[(\mathcal{L}_g(f(t)) - \mu_x(t))(\mathcal{L}_g(f(t')) - \mu_x(t'))^T]$$

- ▶ For suitable $k_{ff}(t, t')$ and linear g , these can be evaluated in closed form, leading to very efficient computation
- ▶ E.g. squared exponential covariance:

$$k_{ff}(t, t') = \alpha \exp\left(-\frac{(t - t')^2}{2\ell^2}\right)$$

ODE Gaussian process applications I

- ▶ Single input motif gene regulation (Lawrence et al., NIPS 2006; Gao et al., Bioinformatics 2008):

$$\frac{d x_i(t)}{d t} = B_i + S_i f(t) - D_i x_i(t)$$

- ▶ $x_i(t)$ target gene expression
- ▶ $f(t)$ regulator activity

ODE Gaussian process applications II

- ▶ Translation+transcription model of gene regulation (Honkela et al., PNAS 2010; Gao et al., Bioinformatics 2008):

$$\begin{aligned}\frac{d p(t)}{d t} &= f(t) - \delta p(t) \\ \frac{d x_i(t)}{d t} &= B_i + S_i p(t) - D_i x_i(t)\end{aligned}$$

- ▶ $x_i(t)$ target gene expression
- ▶ $p(t)$ regulator activity
- ▶ $f(t)$ regulator mRNA expression

ODE Gaussian process applications III

- ▶ Modelling transcription+expression (Honkela et al., PNAS 2015):

$$\frac{dx(t)}{dt} = B + Sf(t - \Delta) - Dx(t)$$

- ▶ $x(t)$ gene expression
- ▶ $f(t)$ transcriptional activity

Non-linear ODEs

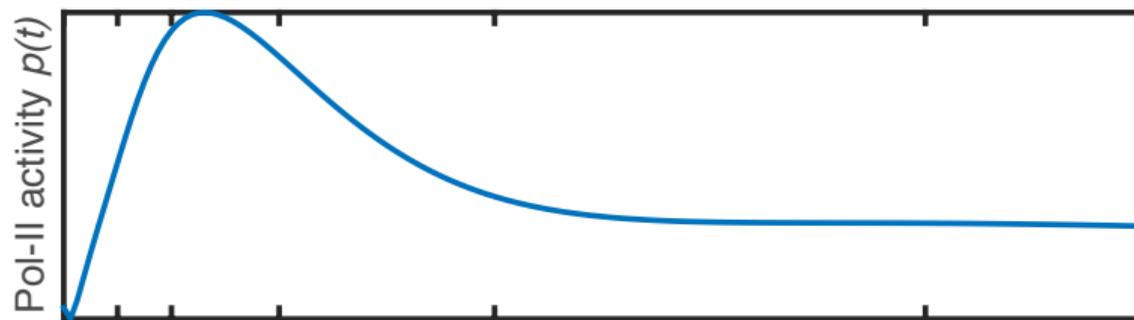
- ▶ If \mathcal{L}_g is not affine, $x(t)$ will not follow Gaussian process
- ▶ Approximations still possible
- ▶ E.g. non-linear gene regulation model by Titsias et al. (BMC Systems Biology, 2012):

$$\begin{aligned}\frac{d p_i(t)}{d t} &= f_i(t) - \delta_i p_i(t) \\ \frac{d x_j(t)}{d t} &= b_j + s_j G(p_1(t), \dots, p_l(t); \theta_j) - d_j x_j(t)\end{aligned}$$

with

$$G(p_1(t), \dots, p_l(t); \mathbf{w}_j, w_{j0}) = \frac{1}{1 + e^{-w_{j0} - \sum_{i=1}^l w_{ji} \log p_i(t)}}$$

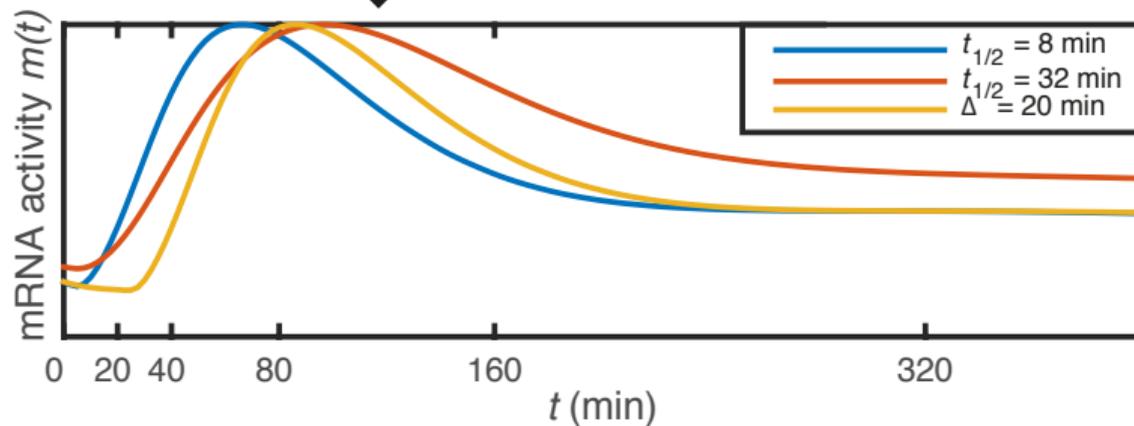
Gene transcription and expression model (Honkela et al., PNAS 2015)



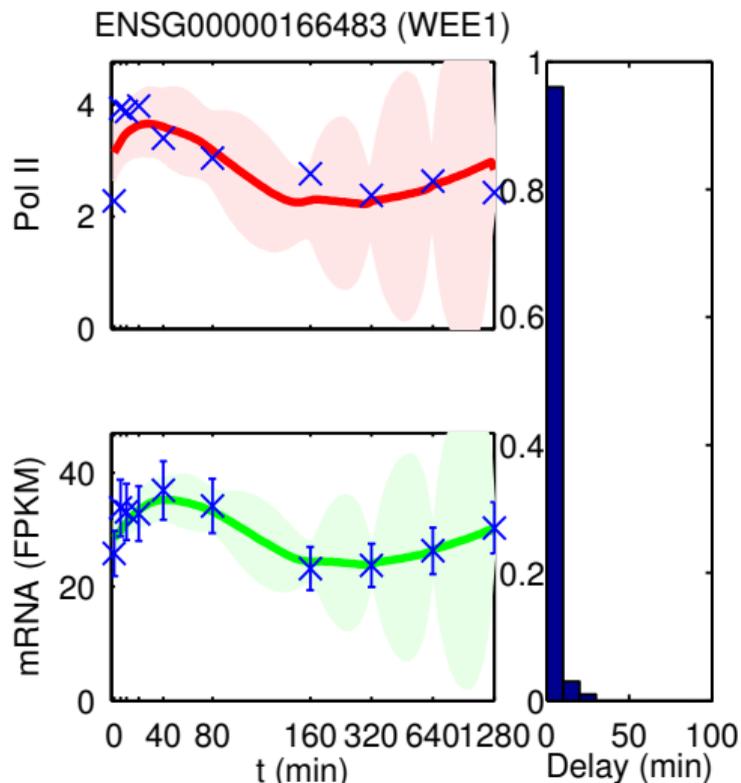
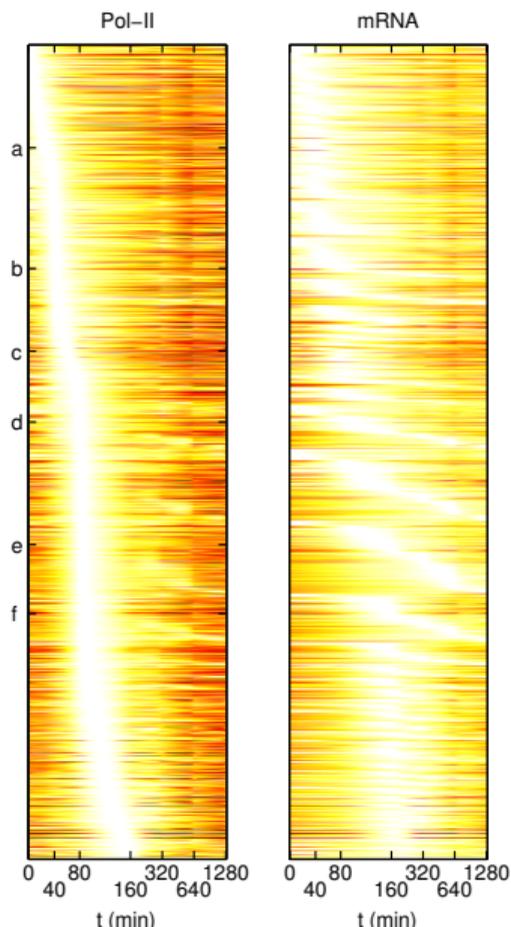
ODE model



$$\frac{dm(t)}{dt} = \beta p(t - \Delta) - \alpha m(t), \quad \alpha = \ln 2 / t_{1/2}$$

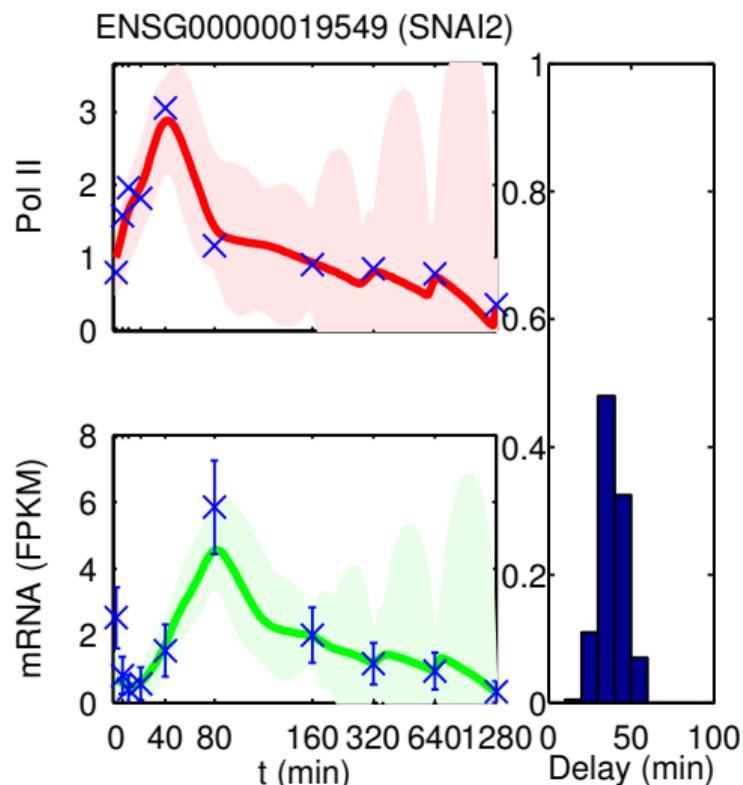
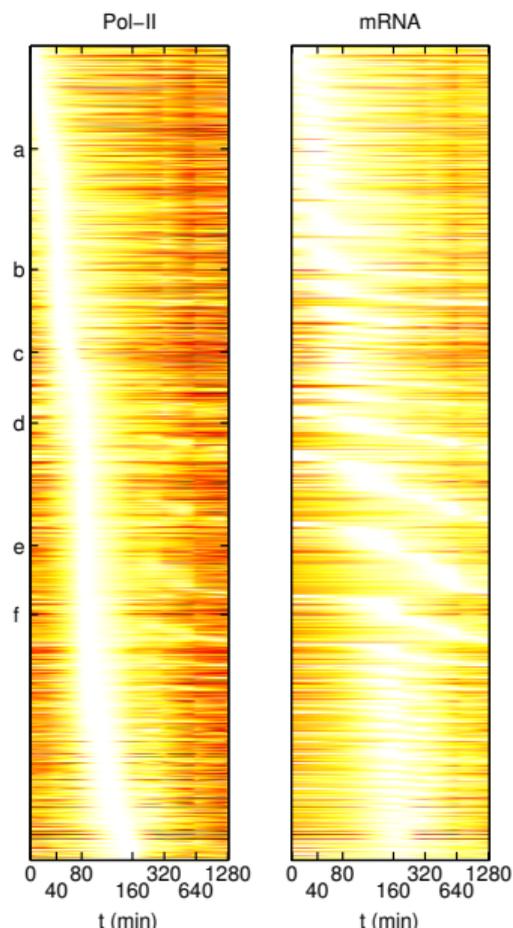


Gene transcription and expression fits (Honkela et al., PNAS 2015)



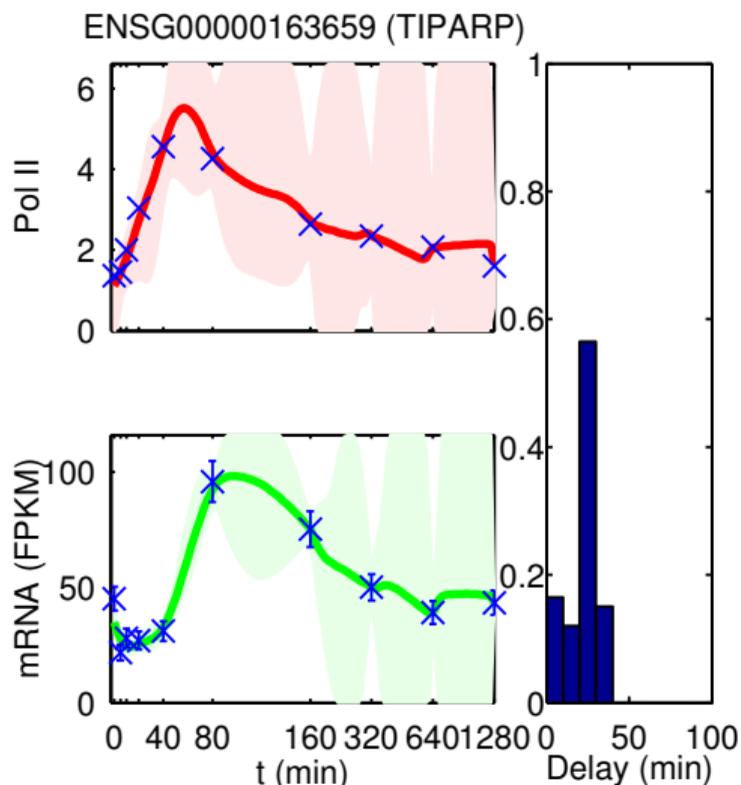
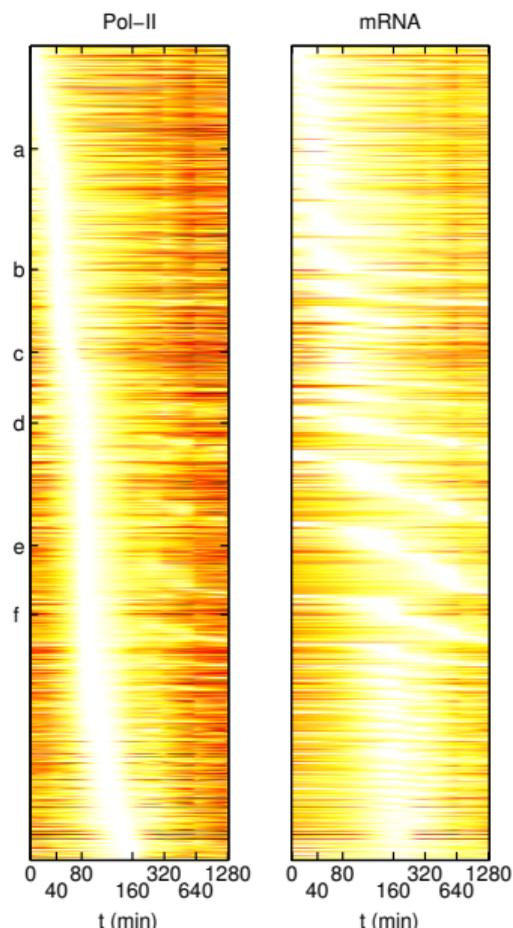
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Gene transcription and expression fits (Honkela et al., PNAS 2015)



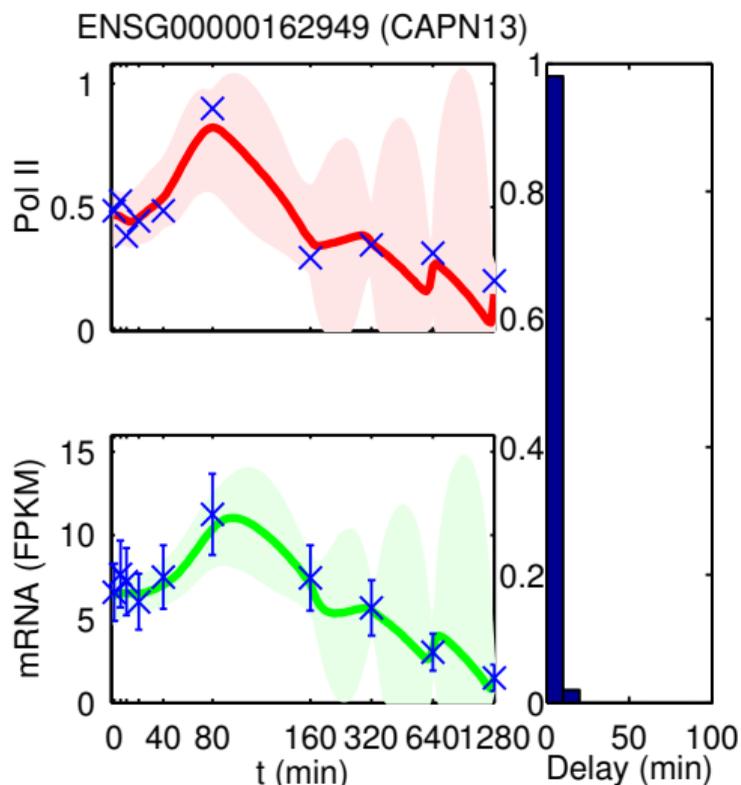
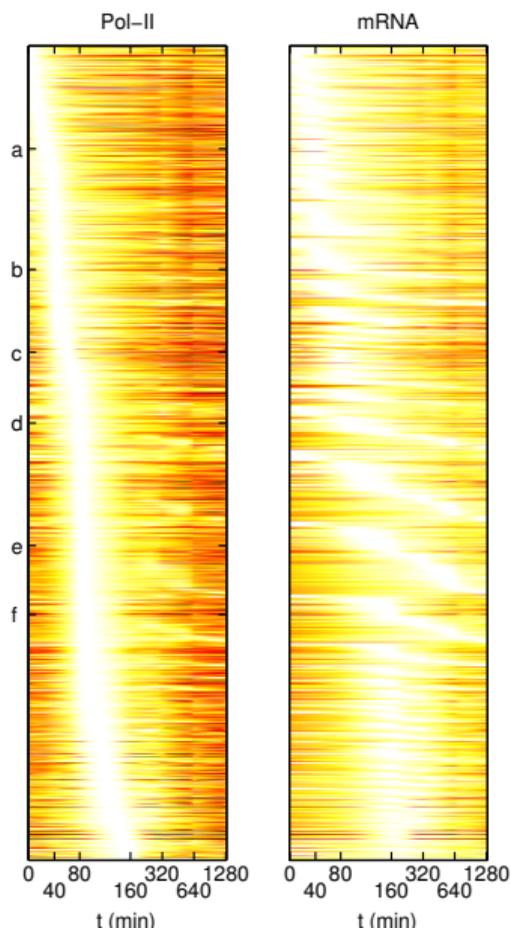
b

Gene transcription and expression fits (Honkela et al., PNAS 2015)



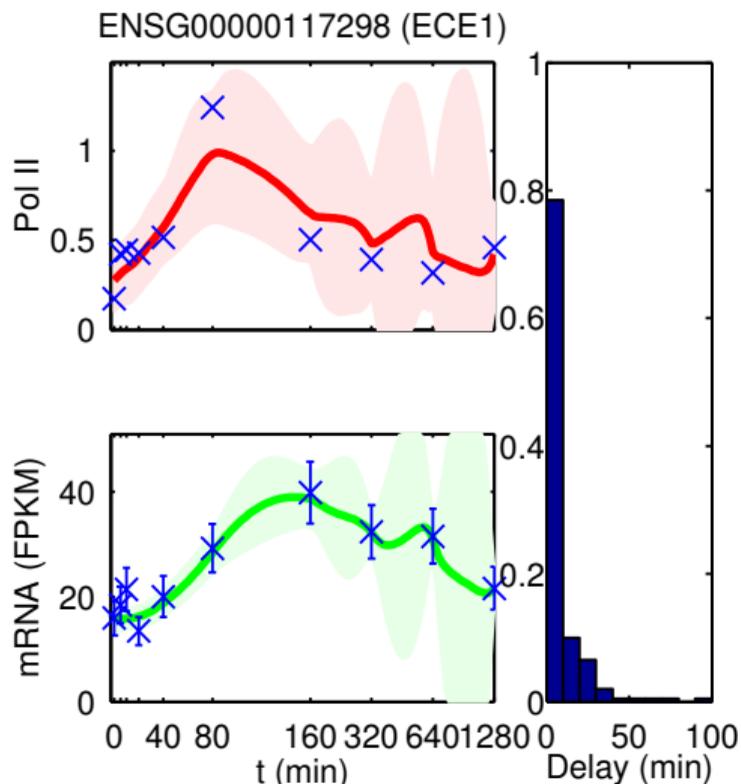
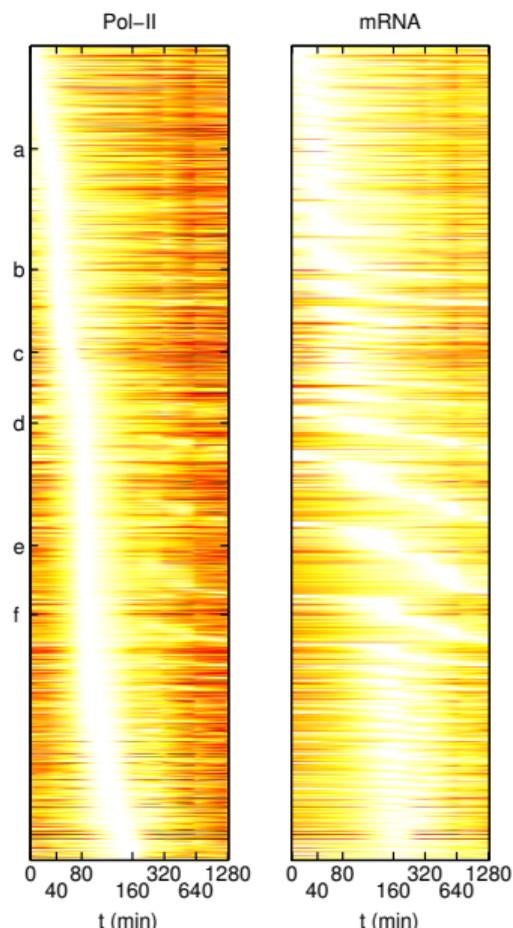
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Gene transcription and expression fits (Honkela et al., PNAS 2015)



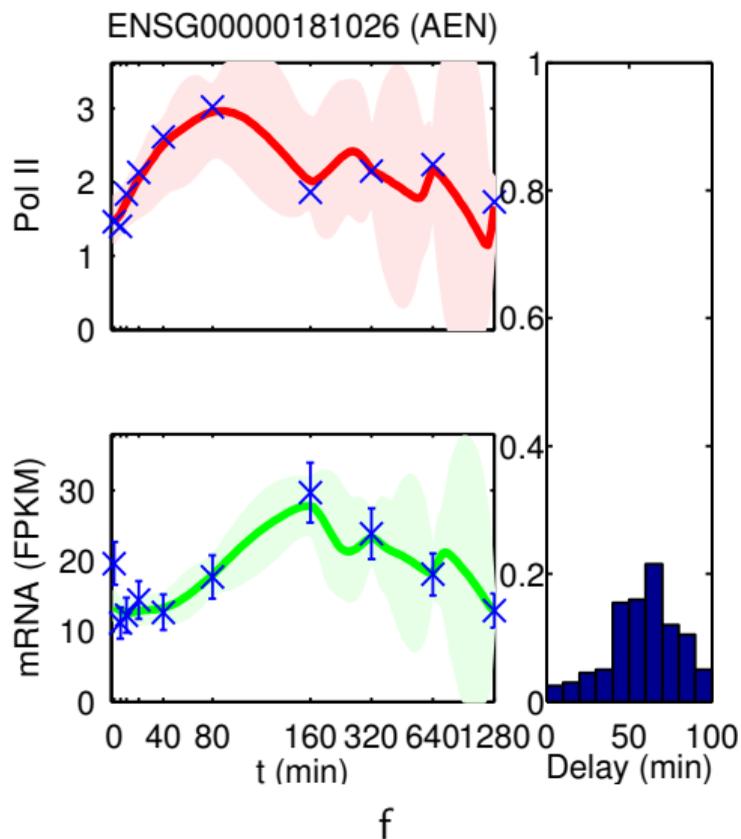
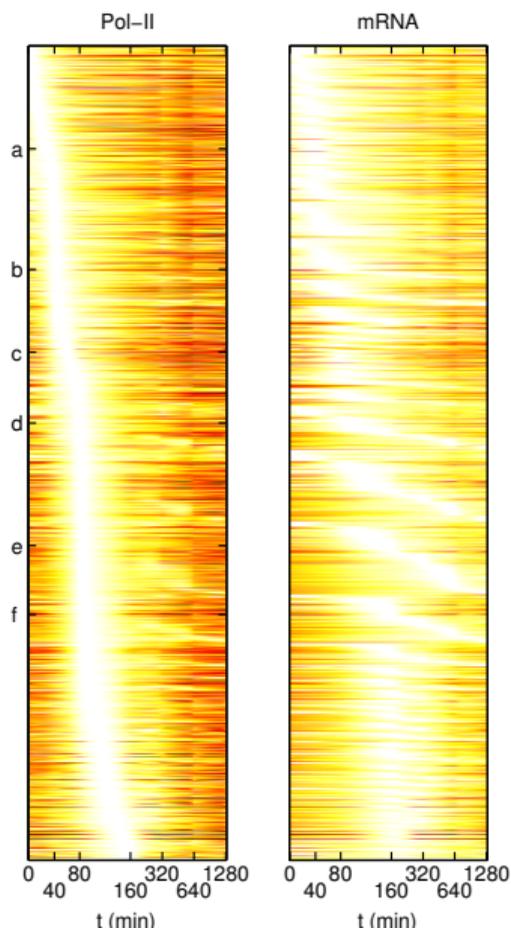
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Gene transcription and expression fits (Honkela et al., PNAS 2015)



e

Gene transcription and expression fits (Honkela et al., PNAS 2015)



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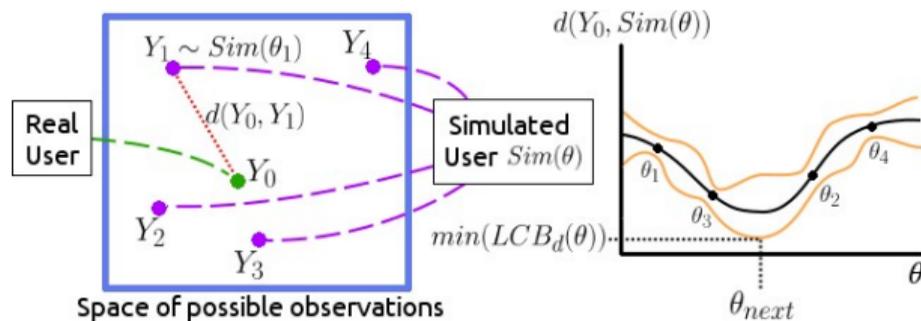
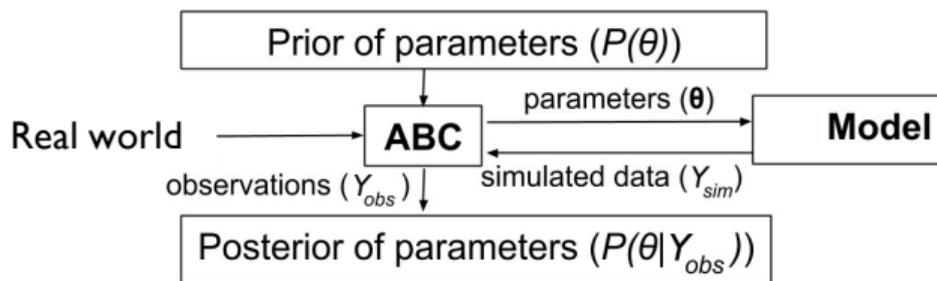
Other interesting probabilistic models

Probabilistic programming

Inferring simulators from data

How to fit a model to data when no standard tools apply

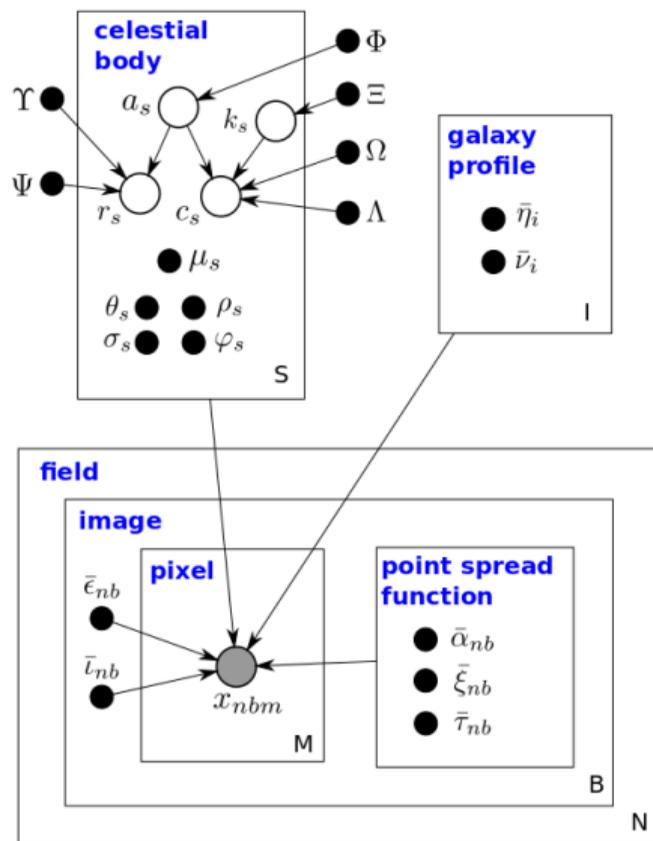
- only indirect observations
- likelihoods intractable



Example: Probabilistic modelling in cosmology (Regier et al., ICML 2015)



Figure 1. An image from the Sloan Digital Sky Survey (SDSS, 2015) of a galaxy from the constellation Serpens, 100 million light years from Earth, along with several other galaxies and many stars from our own galaxy.



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Implementation: Probabilistic programming

- ▶ Probabilistic inference is hard
 - ▶ Typically expert derivations, coding & tuning are required for good results
 - ▶ Some easy-to-use frameworks exist, but often limited in scope
 - ▶ Almost all real applications require computational approximations
 - ▶ Non-trivial to judge if these are accurate enough
- ▶ Idea of probabilistic programming: user writes a description of the model, the machine takes care of the rest
- ▶ Cf. writing machine code in assembly language vs. high level code
- ▶ Key challenge: how to perform inference efficiently
- ▶ Emerging solutions: Stan, Edward, PyMC3, Pyro, ELFI, . . .

Probabilistic programming example (Carpenter et al., JASS 2016)

```
parameters {
  simplex[K] theta[M];    // topic dist for doc m
  simplex[V] psi[K];      // word dist for topic k
}
model {
  for (m in 1:M)
    theta[m] ~ dirichlet(alpha); // prior
  for (k in 1:K)
    psi[k] ~ dirichlet(beta);    // prior
  for (n in 1:N) {
    real gamma[K];
    for (k in 1:K)
      gamma[k] <- log(theta[doc[n],k]) + log(psi[k,w[n]]);
    increment_log_prob(log_sum_exp(gamma)); // likelihood
  }
}
```

Conclusion

- ▶ Deep neural networks (most) useful for unstructured problems with massive data
- ▶ Probabilistic models allow incorporating structure such as known physics
- ▶ Likelihood-free inference can incorporate existing simulators
- ▶ Gaussian processes are a powerful tool for modelling latent functions
- ▶ Probabilistic programming big help for implementation



<http://mc-stan.org>



<http://edwardlib.org>



<http://pyro.ai>



<http://gpflow.org>



<http://elfi.ai>